

**What is claimed is:**

1. A decoding method for retrieving information bits encoded in a printed image comprising the steps of:
  - a) receiving an input electronic image as a scanned version of the printed image;
  - b) extracting a region of interest in the image;
  - c) estimating, for said region, amount of K colorant present, denoted  $K_H$ ;
  - d) obtaining, for said region, a color value;
  - e) determining the GCR used for encoding that region using  $K_H$  and said obtained color value; and
  - f) retrieving encoded information bits based on said determined GCR.
2. A decoding method, as in **claim 1**, wherein estimated  $K_H$  is evaluated conditional to a capacity signal  $K_L$  and a luminance signal  $L$ .
3. A decoding method, as in **claim 2**, further comprising deriving from said obtained RGB data the values of  $K_H$ ,  $K_L$ , and  $L$ , wherein  $K_H$  is estimated from a high resolution scan, and  $K_L$  and  $L$  are estimated from a down-scaled image, respectively.
4. A decoding method, as in **claim 2**, wherein the capacity signal  $K_L$  and the luminance signal  $L$  are derived from said obtained color value.
5. A decoding method, as in **claim 2**, further comprising determining  $K_L$  by:
  - a) applying a suitable operator  $S$  to reduce the image from scanner resolution to the watermark resolution;
  - b) converting the obtained color values to CMY estimates; and
  - c) using said estimates to determine K-colorant amount by  $K_L = \min(C, M, Y)$

6. A decoding method, as in **claim 2**, further comprising determining K-capacity amount,  $K_L$ , by:
  - a) converting said obtained color values to CMY estimates;
  - b) applying a suitable operator  $S$  to reduce the image from scanner resolution to the watermark resolution; and
  - c) using said estimates to determine K-colorant amount by  $K_L = \min(S(C), S(M), S(Y))$ .
7. A decoding method, as in **claim 2**, wherein  $L$  is described by a linear combination of scan signals RGB, such that  $L = k_1S(R) + k_2S(G) + k_3S(B)$ .
8. A decoding method, as in **claim 1**, further comprising  $K_H$  by:
  - a) converting said obtained color values to CMY estimates;
  - b) using said CMY estimates to determine K-colorant amount at each pixel by  $K = \min(C, M, Y)$ ; and
  - c) applying a suitable operator  $S$  to reduce the image from scanner resolution to the watermark resolution,  $K_H = S \min(C, M, Y)$ .
9. A decoding method, as in **claim 8**, wherein the operator  $S$  is a sequence of blurring filters followed by sub-sampling.
10. A decoding method, as in **claim 8**, further comprising converting the said obtained color values to CMY estimates by inverting scanner RGB values, such that  $C=1-R$ ,  $M=1-G$ , and  $Y=1-B$ , such that  $K_H = S \min(C, M, Y) = S[1 - \max(R, G, B)]$ .
11. A decoding method, as in **claim 8**, wherein said obtained color values are converted to CMY estimates by a 3x3 linear transformation  $M$  of scan RGB values followed by inverting, such that  $CMY = 1 - (M \times RGB)$ .

12. A decoding method, as in **claim 8**, further comprising calibrating the system by:
  - a) printing a set of patches of known CMY values;
  - b) scanning said patches;
  - c) determining RGB values of said patches;
  - d) building a transformation between RGB scan values and input CMY values; and
  - e) using said estimates to determine  $K_H$  such that  $K_H = \min(C, M, Y)$ .
13. A decoding method, as in **claim 12**, wherein the transformation is a 3x3 linear transformation  $M$  of RGB values followed by inverting, such that  $CMY = 1 - (M \times RGB)$ .
14. A decoding method as in **claim 1**, wherein  $K_H$  is estimated from a high-resolution scan by a method of thresholding the scan pixels representing the printed K dots.
15. A decoding method, as in **claim 10**, wherein the thresholding is performed in lightness, and dark pixels are considered part of a K-dot.
16. A decoding method, as in **claim 10**, wherein the thresholding is performed in chroma and lightness, and dark, non-chromatic pixels are considered part of a K-dot.
17. A decoding method, as in **claim 10**, wherein the threshold level for K-dots is varied relative to the average darkness of the patch.

18. A decoding method, as in **claim 2**, wherein determining one out of  $N$ -GCRs comprises:
  - a) determining one region of said input that was processed with each GCR; and
  - b) for each region:
    - computing  $\beta(n, K_L, L) = E(K_H | K_L, L, \text{GCR}=n)$ ;
    - determining  $\beta$  that is the closest to  $K_H$ ;
    - creating a threshold  $\tau(K_L, L) = (1/2)[\beta(1, K_L, L) + [\beta(2, K_L, L)]]$ ; and
    - comparing  $K_H$  to threshold  $\tau(K_L, L)$ .
19. A decoding method, as in **claim 1**, wherein  $K_H$  is evaluated conditional to the average said obtained color value of the decoding region, RGB.
20. A decoding method, as in **claim 19**, further comprising deriving from said RGB data the values of  $K_H$ , R, G, B, wherein  $K$ -colorant amount,  $K_H$ , is estimated from a high resolution scan, and R, G, and B are estimated from a down-scaled image, respectively.
21. A decoding method, as in **claim 19**, wherein estimating one out of  $N$ -GCRs comprises:
  - a) determining one region of said input that was processed with each GCR; and
  - b) for each region,
    - computing  $\square(n, R, G, B) = E(K_H | R, G, B, \text{GCR}=n)$ ;
    - determining  $\square$  that is the closest to  $K_H$ ;
    - creating a threshold  $\square(R, G, B) = (1/2)[\square(1, R, G, B) + [\square(2, R, G, B)]]$ ; and
    - comparing  $K_H$  to threshold  $\square(R, G, B)$ .

22. A decoding method, as in **claim 1**, wherein determining said GCR is accomplished by processing said estimated K-colorant amount,  $K_H$ , and said color value through a look-up table.
23. A decoding method, as in **claim 22**, wherein the look-up table has as inputs a transformation of scanner values.
24. A decoding method, as in **claim 23**, wherein the look-up table has output the estimated K-colorant amount for each of  $N$  possible GCR strategy,  $K_1, K_2, \dots, K_N$ .
25. A decoding method, as in **claim 24**, wherein estimating the GCR comprises:
- a) mapping the average scanned color of the region of interest through the lookup table to obtain K estimates for each possible GCR function,  $K_1, K_2, \dots, K_N$ , for  $N$ -GCR strategies;
  - b) comparing the K-colorant amount estimated from the region of interest,  $K_H$ , to each of the said K estimates from the lookup table mapping; and
  - c) selecting the GCR function whose K estimate is closest to  $K_H$ .
26. A decoding method, as in **claim 24**, in which two GCR strategies are used wherein the look-up table has as its output the threshold K-colorant value,  $K_T$ , for differentiating between the two strategies, which equal  $\frac{1}{2}(K_1+K_2)$ .

27. A decoding method, as in **claim 25**, wherein estimating the GCR comprises:
- a) mapping the average scanned color of the region of interest through the lookup table to said obtain  $K_T$ ;
  - b) comparing said estimated  $K_H$  for the region of interest to  $K_T$ ; and
  - c) selecting said GCR function corresponding to whether  $K_H > K_T$  or  $K_H < K_T$ .
28. A decoding method, as in **claim 22**, wherein an additional output of the look-up table expresses a confidence in the ability to differentiate among the different GCRs for that particular local color.
29. A decoding method, as in **claim 23**, wherein an additional input to the look-up table is  $K_H$  and wherein the look-up table has as its output a discrete number  $Q$  that indicates which GCR was used to print that given scanned pixel.
30. A decoding method, as in **claim 29**, wherein the derivation of  $Q$  comprises:
- a) dividing the RGBK hyper-cube into  $N$  cells;
  - b) for every pixel in the image:
    - finding said pixel's RGBK cell; and
    - filling in said pixel's  $Q$  value; and
  - c) for each of said cells:
    - computing the histogram of the set of said  $Q$  values; and
    - associating said cell with the most popular  $Q$  value for that cell.

31. A decoding method, as in **claim 30**, wherein estimating the GCR comprises for every pixel in the low resolution image:
- a) computing  $RGBK_H$  quadruple;
  - b) entering said obtained RGB and said estimated  $K_H$  into the cell LUT; and
  - c) retrieving Q thereby indicating the GCR estimation.
32. A decoding method, as in **claim 22**, wherein construction of the look-up table comprises:
- a) deriving a set of CMY data;
  - b) processing said CMY data through each of said  $N$ -GCR functions to produce  $N$  sets of CMYK data;
  - c) generating at least one target of patches corresponding to the said  $N$  sets of CMYK data sets;
  - d) printing said at least one target;
  - e) scanning said at least one target using the scanner to be used in the decoding of subsequent watermarked images;
  - f) for each patch in the scanned image, estimating the amount of K-colorant,  $K_H$ , present;
  - g) deriving a relationship between a function of said scanned signals and said amount of  $K_H$  present for each patch; and
  - h) estimating the GCR used for encoding said image region by using the said relationship in conjunction with the said K and average scanned color for the input electronic image.
33. A decoding method, as in **claim 32**, wherein the target generation comprises building a separate target for each GCR function.
34. A decoding method, as in **claim 32**, wherein the target generation comprises building a single target that includes multi-partite patches, wherein each part of a patch is determined from a different GCR function.